



2012 OHTANI TOURNAMENT D-DIVISION PLAYING RULES

THESE RULES MUST BE PRESENT AT EACH GAME. IT IS THE RESPONSIBILITY OF THE TIMEKEEPER OF THE FIRST GAME TO HAVE THE RULES PRESENT AT THE SCORER'S TABLE.

UNLESS STATED, THE D-DIVISION WILL ADHERE TO THE NATIONAL FEDERATION OF STATE HIGH SCHOOL ASSOCIATIONS RULES.

GAME BALL:

1. The Boys D division will use the boys high school ball.
2. The Girls D division will use the 28.5 (in.) women's ball.

GAME TIME:

1. All divisions: 8 minute running time quarters. The last 2 minutes of each half is stop time.
2. Time will only stop for shooting fouls, time outs and at the referee's discretion, except for the last 2 minutes of each half.
3. 1 minute between quarters.
4. 3 minutes between halves.

TIME OUTS:

1. Four 60-second time outs per game. One additional time out for overtime period (one overtime period).
2. Can carry over unused time outs from regulation to overtime.

FOUL SHOTS:

1. One-and-one on the seventh team foul of each half.
2. Two shots on the tenth team foul of each half.
3. D Division-the shooter's momentum can cause the player to cross the free throw line without being penalized as long as, in the referee's judgment, no significant rebounding advantage is gained.

OVERTIME:

1. If the game is tied at the end of regulation play, the teams will play a sudden death overtime. The team that scores first will be declared the winner.

UNIFORM CODE:

1. Team shirts shall be the same solid color front and back. Undershirts, if worn, shall be the same as the uniform color. Shirts must have legal numbers on the front and back.
2. Team shorts CANNOT have pockets or belt loops. Bicycle shorts are illegal. Compression shorts are allowed but must be of single color similar to the predominate color of the team shorts.

3. If there is a conflict in team colors that cannot be resolved between the participating teams, the home team is designated to wear white.
4. "LIGHT-UP SHOES" are forbidden in all divisions.

DETERMINATION OF DIVISION CHAMPION:

1. Brackets with 4 teams will play a 1st round game with the two winners playing in the Championship game and the two losing teams playing in the 3rd Place game.
2. Brackets with 3 teams will play a round robin, where each team will play two games. The team with the most wins will be declared the 1st place team. If there is a tie, the 1st place team will be determined by the number of quarters won.

SPORTSMANSHIP:

FIGHTING & TRASH TALKING:

1. A player ejected from a game for fighting or trash talking is **BARRED FROM ALL FUTURE GAMES**. All ejections are to be noted by the referee or scorekeeper on the score sheet.

D DIVISION ONLY:

FULL COURT PRESS:

1. No full court press. **EXCEPTION:** Full court press is allowed in the last two minutes of the game in the D Gold Division.
2. The offensive team must be allowed to bring the ball across the mid-court line. Once the offensive team gains control in the back court, the defensive team must retreat to the front court without interfering with the team bringing up the ball.
3. By definition, there is no team control when the ball is in bounded, however, by EBYAL Rule, the defense is **NOT** allowed to make any play in the backcourt, except in the last two minutes of a D Gold Division game, and therefore may not interfere with the offensive play.
4. Upon defensive interference, it is the referee's discretion to stop play and award the offense the ball out of bounds or let the offensive action continue. The defense should be warned of their action where practical.

ALL PLAY RULE:

All healthy uniformed players must play at least 8 minutes of the game. In the first and third periods, the clock will be stopped at the 4 minute mark. All bench players must check in prior to the 4 minute mark. All bench players must then enter the game. **THIS IS NOT A TIME OUT! PLAY IS STOPPED FOR SUBSTITUTION ONLY.** This is not an alternating possession situation. No other substitutions are allowed in these periods, unless a player is injured or fouls out. If a team has less than ten players, only a player(s) who played in first half of the first or third period can be removed in the second half of the first or third period. If a team has more than ten players those additional players must get their 8 minutes of playing time in the second and fourth quarters.

2012 OHTANI JAMBOREE E-DIVISION PLAYING RULES

THESE RULES MUST BE PRESENT AT EACH GAME. IT IS THE RESPONSIBILITY OF THE TIMEKEEPER OF THE FIRST GAME TO HAVE THE RULES PRESENT AT THE SCORER'S TABLE.

UNLESS STATED, ALL DIVISIONS WILL ADHERE TO THE NATIONAL FEDERATION OF STATE HIGH SCHOOL ASSOCIATIONS RULES.

GAME BALL:

1. E-division will use a girls' 28.5 basketball.

GAME TIME:

1. All divisions: 8 minute running time quarters. The last 2 minutes of each half is stop time.
2. Time will only stop for shooting fouls, time outs and at the referee's discretion, except for the last 2 minutes of each half.
3. 1 minute between quarters.
4. 3 minutes between halves.

TIME OUTS:

1. Four 60-second time outs per game. One additional time out for overtime period (one overtime period).
2. Can carry over unused time outs from regulation to overtime.

FOUL SHOTS:

1. One-and-one on the seventh team foul of each half.
2. Two shots on the tenth team foul of each half.
3. Free throws will be shot from the bottom of the jump circle. The shooter's momentum can cause the player to cross the free throw line without being penalized as long as, in the referee's judgement, no significant rebounding advantage is gained.

SCOREBOARD:

1. For the jamboree, score will be kept on a scoreboard on the timekeepers table.

OVERTIME:

1. If the game is tied at the end of regulation play, the teams will play a sudden death overtime. The team that scores first will be declared the winner.

UNIFORM CODE:

1. Team shirts shall be the same solid color front and back. Undershirts, if worn, shall be the same as the uniform color. Shirts must have legal numbers on the front and back.
2. Team shorts CANNOT have pockets or belt loops. Bicycle shorts are illegal.

Compression shorts are allowed but must be of single color similar to the predominate color of the team shorts.

3. If there is a conflict in team colors that cannot be resolved between the participating teams, the home team is designated to wear white.
4. "LIGHT-UP SHOES" are forbidden in all divisions.

DETERMINATION OF DIVISION CHAMPION

1. Brackets with 4 teams will play a 1st round game with the two winners playing in the Championship game and the two losing teams playing in the 3rd Place game.
2. Brackets with 3 teams will play a round robin, where each team will play two games. The team with the most wins will be declared the 1st place team. If there is a tie, the 1st place team will be determined by the number of quarters won.

SPORTSMANSHIP:

FULL COURT PRESS:

1. No full court press.
2. The offensive team must be allowed to bring the ball across the mid-court line. Once the offensive team gains control in the backcourt, the defensive team must retreat to the front court without interfering with the team bringing up the ball.
3. By definition, there is no team control when the ball is in bounded, however, by Rule, the defense is NOT allowed to make any play in the backcourt, and therefore may not interfere with the offensive play.
4. Upon defensive interference, it is the referee's discretion to stop play and award the offense the ball out of bounds or let the offensive action continue. The defense should be warned of their action where practical.

HALF COURT PRESS:

1. Half court pressure defense is allowed.

ALL PLAY RULE:

1. All healthy uniformed players must play at least 8 minutes of the game. In the first and third periods, the clock will be stopped at the 4 minute mark. All bench players must check in prior to the 4 minute mark. All bench players must then enter the game. THIS IS NOT A TIME OUT! PLAY IS STOPPED FOR SUBSTITUTION ONLY. This is not an alternating possession situation. No other substitutions are allowed in these periods, unless a player is injured or fouls out. If a team has less than ten players, only a player(s) who played in first half of the first or third period can be removed in the second half of the first or third period. If a team has more than ten players those additional players must get their 8 minutes of playing time in the second and fourth quarters.